

**portfolio**

alexander renner

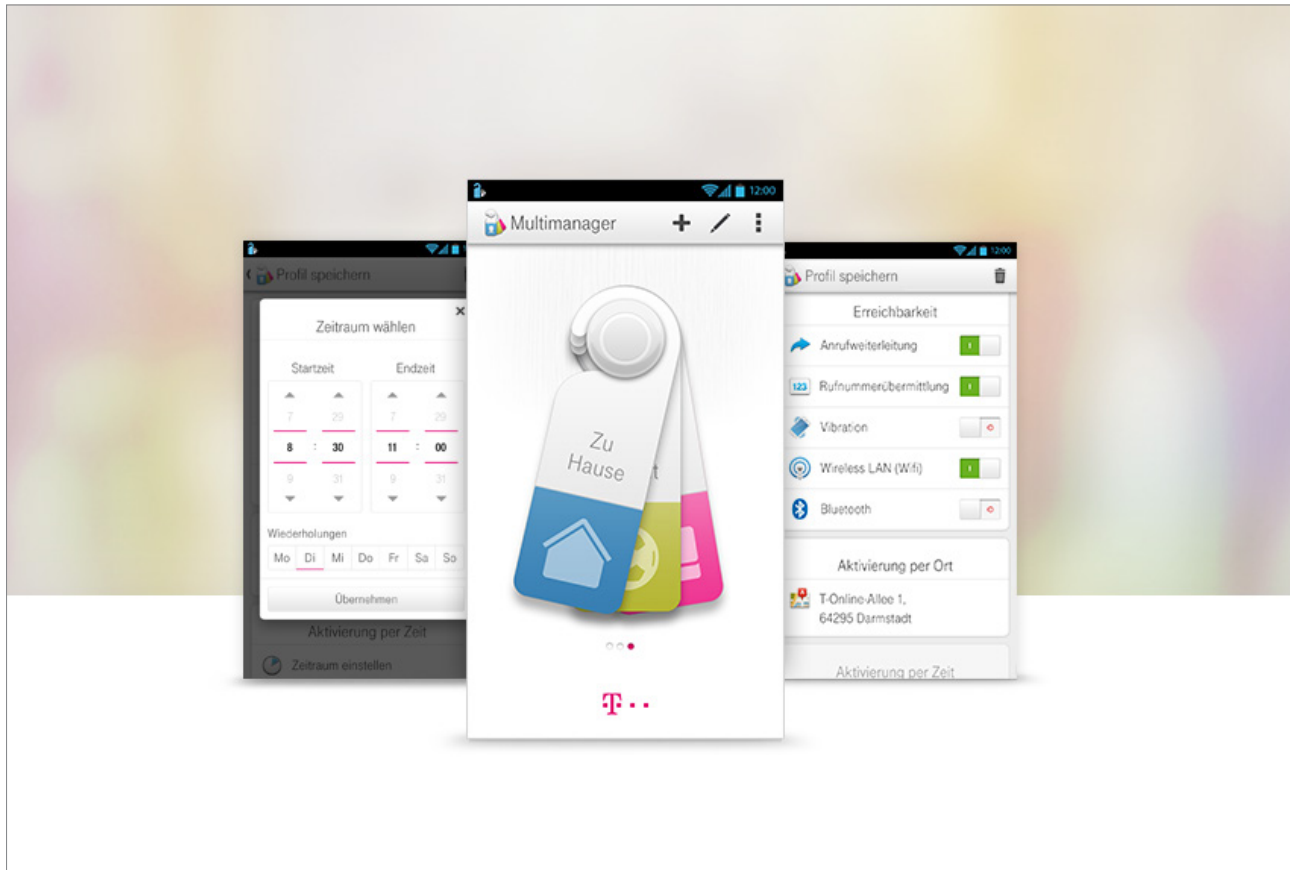
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# multimanager

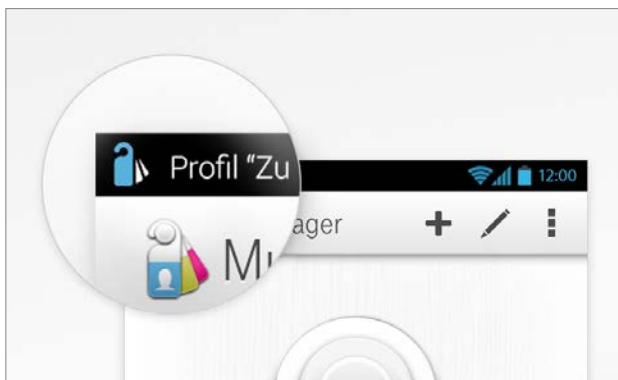
## deutsche telekom

### 2013

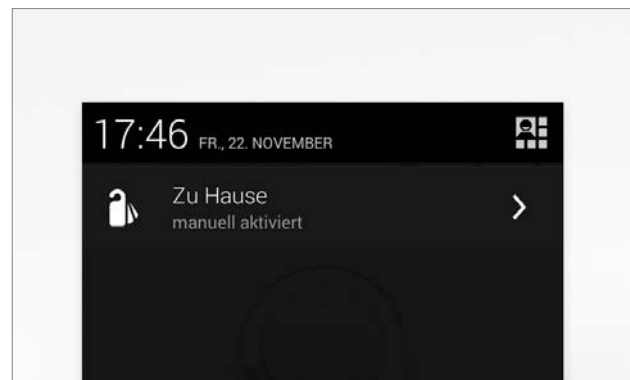
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01



02



03

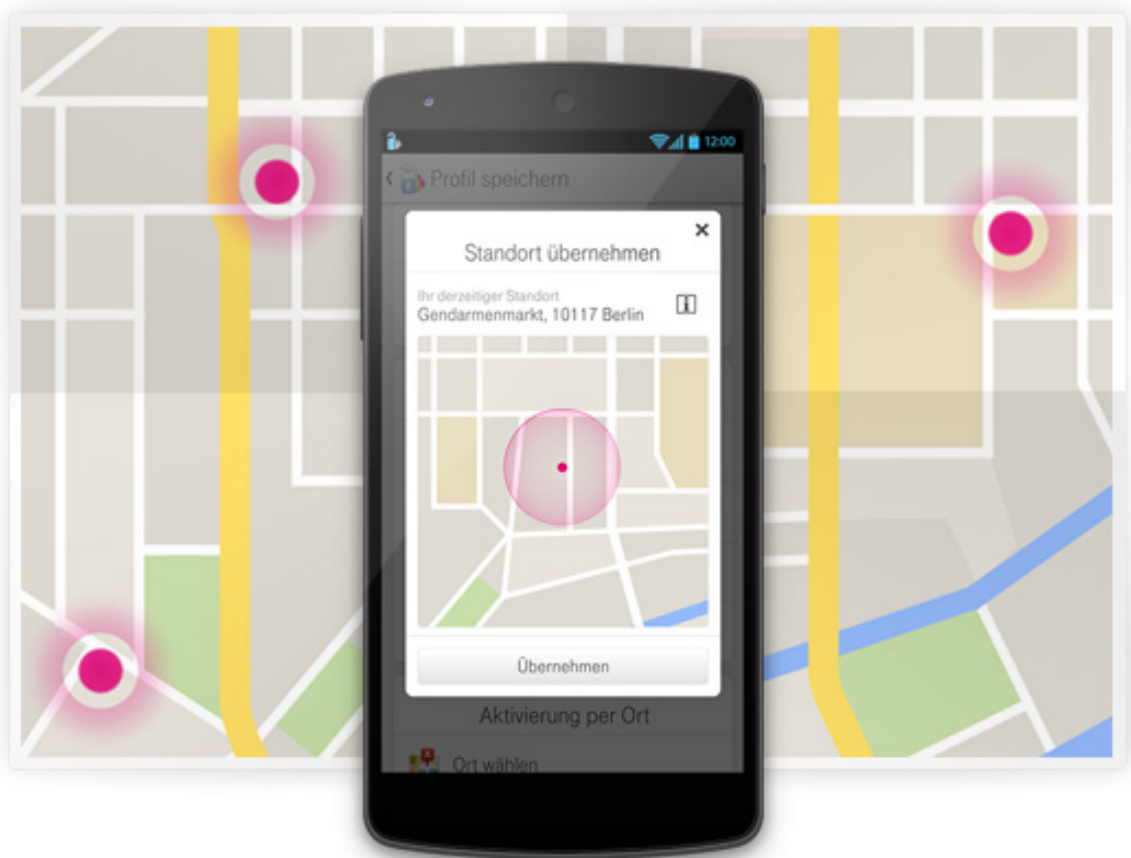
01 key visuals for multimanager showing the main screen in the middle and the create profile process

02 knowing which profile is active by simply looking at the android status bar

03 making use of notifications to allow the user to interact with the app without opening it

## **handling availability - automatically**

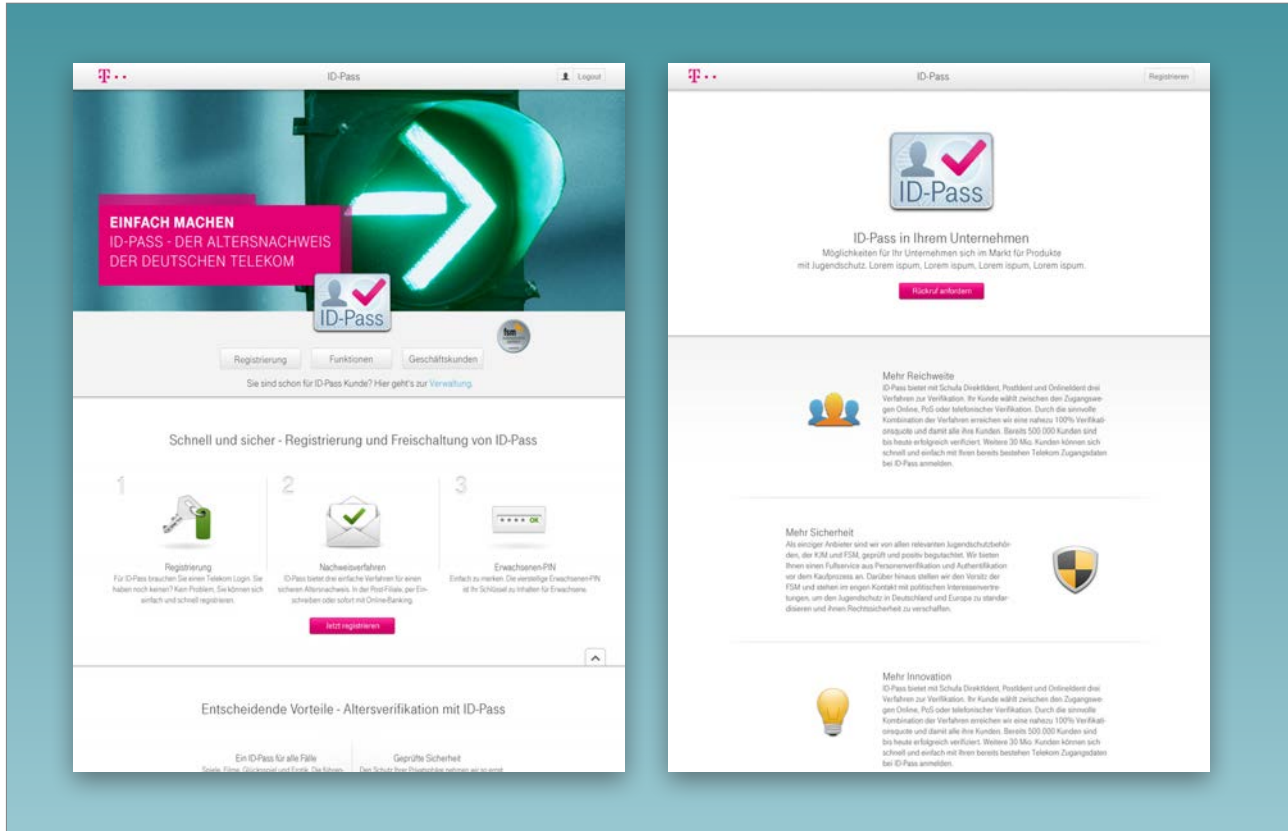
in times where smartphones are a constant companion managing our own availability, it gets more and more important to manage the smartphone itself. multimanager helps you to have the correct phone and availability settings at the right time or place.



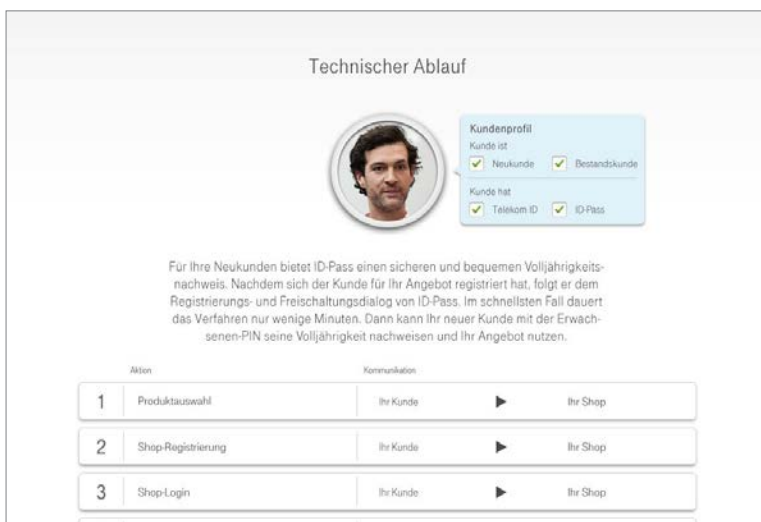
# id-pass

## deutsche telekom

### 2013



01



02

01 landing page for customers (left) and business customers (right)

02 tool to explain how the service will integrate into existing systems (business customers)

**Persönliche Daten**

Anrede  
☐ Herr ☐ Frau

Vorname  Nachname

+ Vorname hinzufügen

Geburtsort  Geburtsdatum

E-Mail-Adresse

Anschrift

Straße  Hausnummer

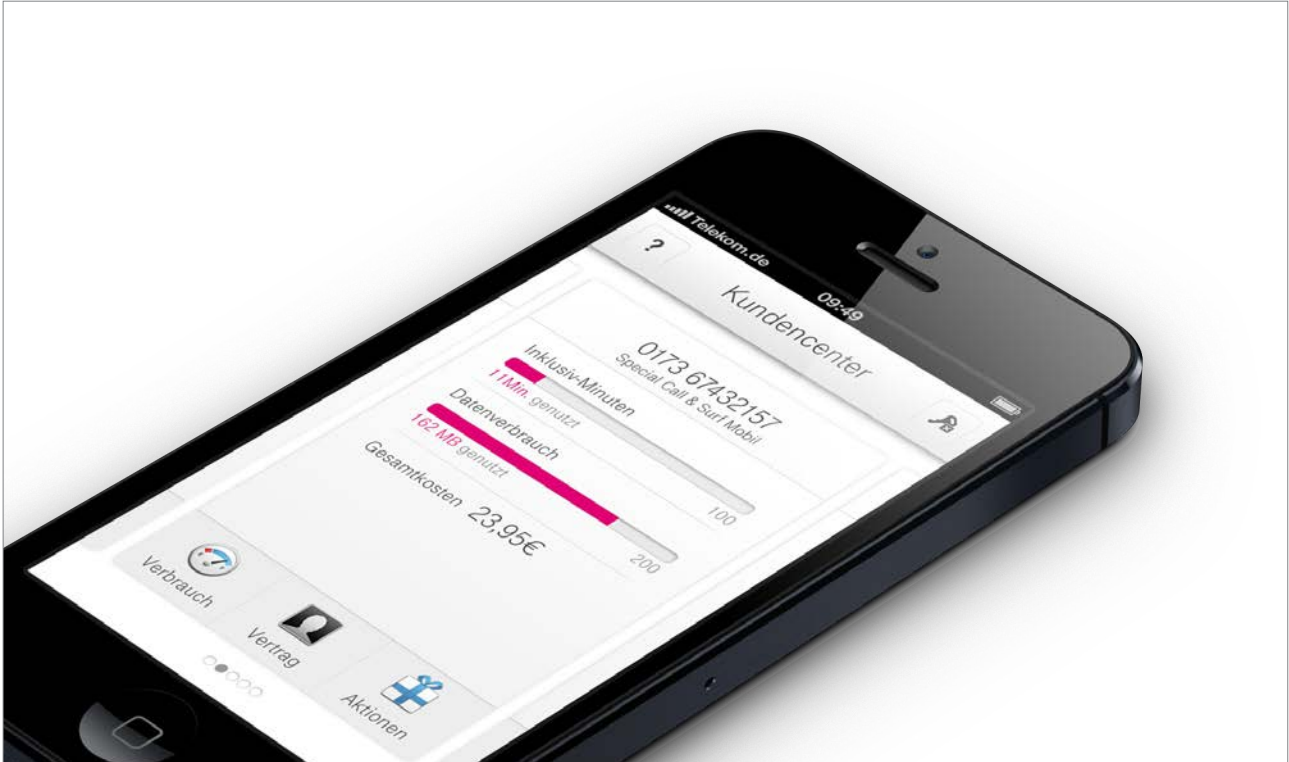
03

03 id-pass registration process for customers

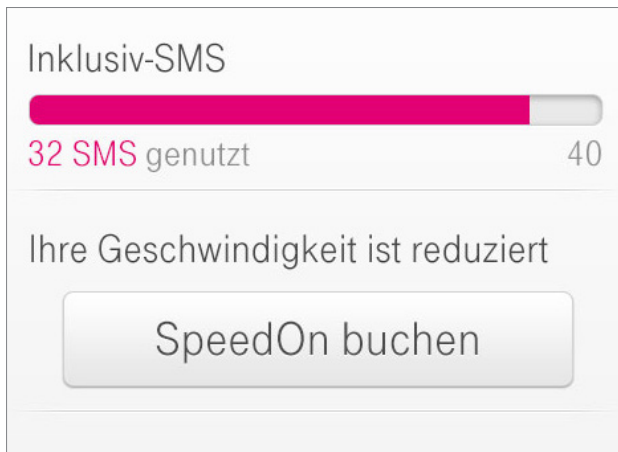
# kundencenter app deutsche telekom 2012



2013  
Good Design  
Award



01



02

01 summary of monthly cost and consumption per contract

02 speedon booking from main view if data limit is reached

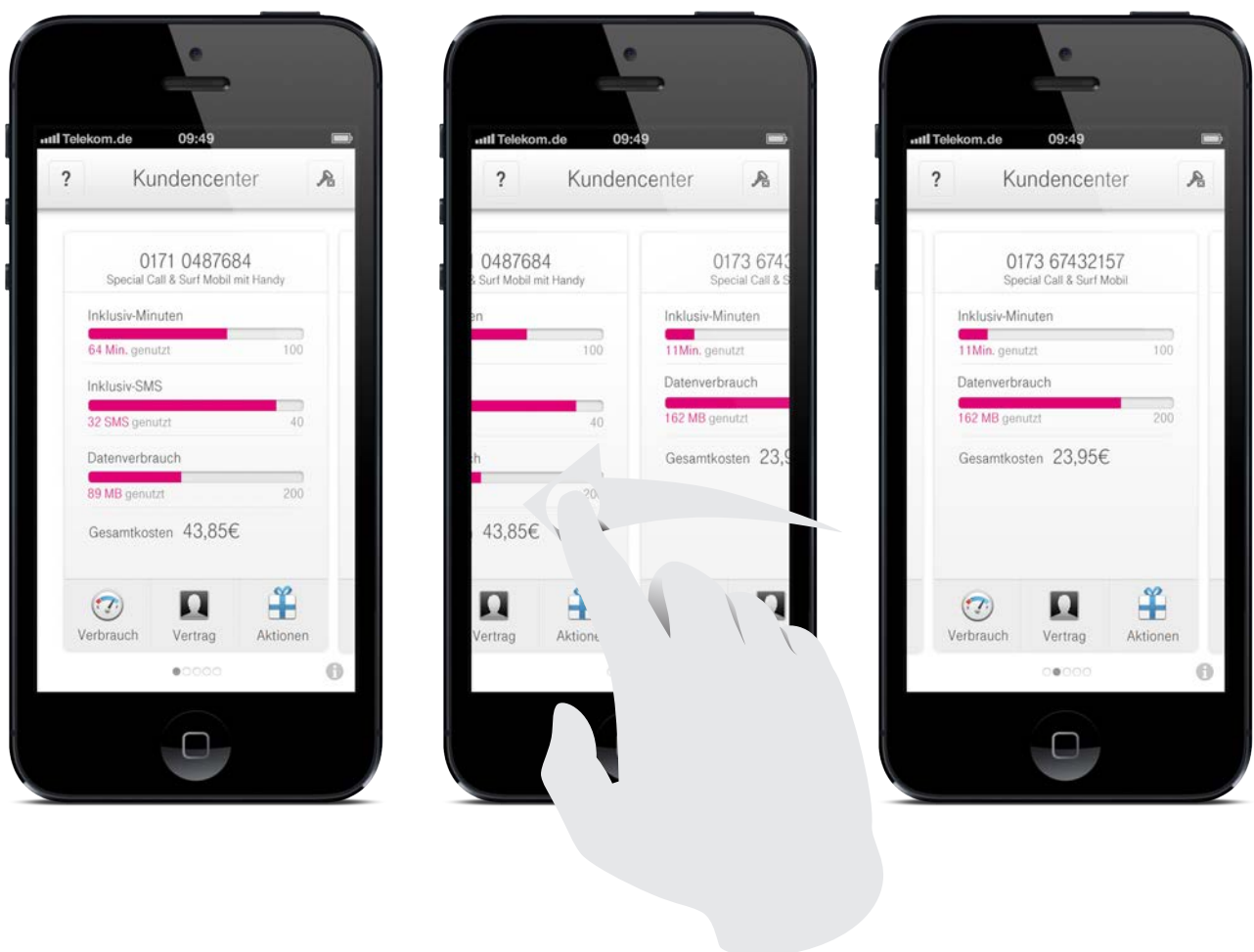
03 always accessible faq's with instant search results



03

## swipe metaphore

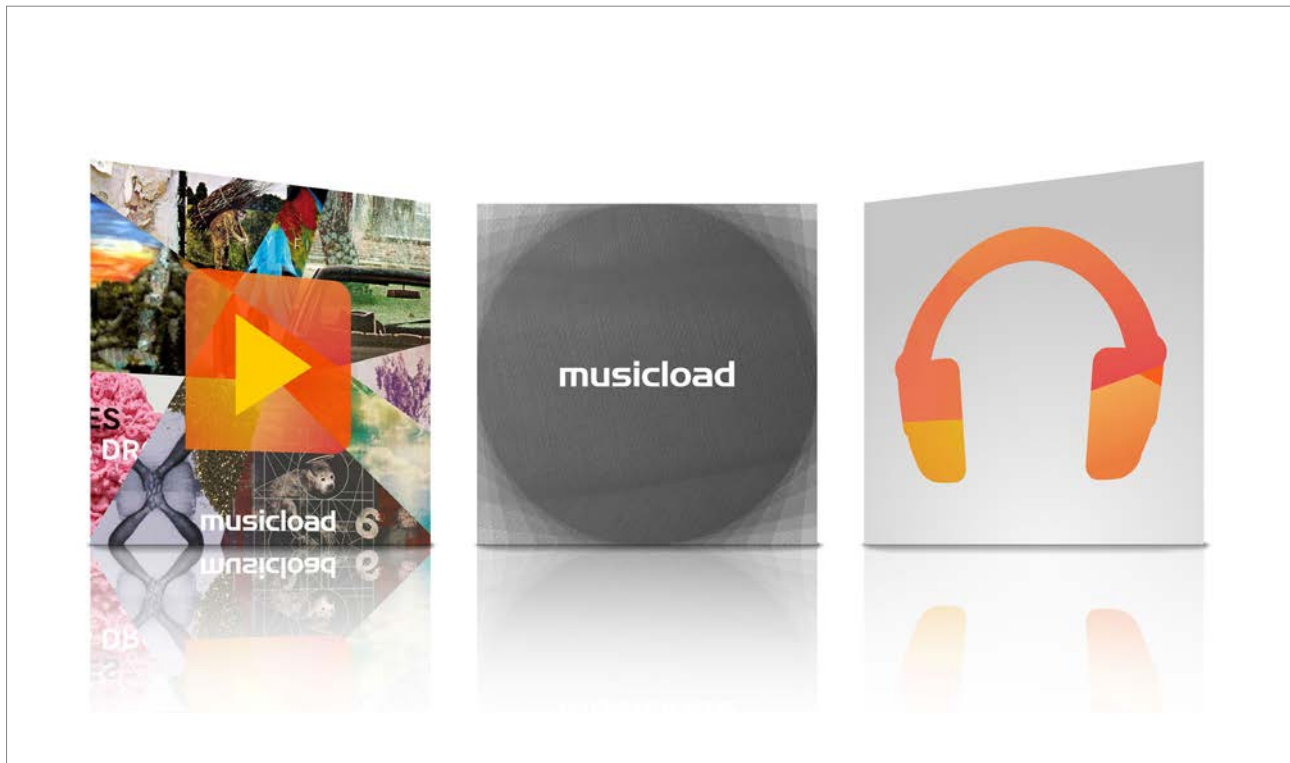
kundencenter 3.0 not only took a major step by displaying more relevant data to the customer, it also introduced a new way on how to navigate through data structures, making the experience equal for regular as well as poweruser's.



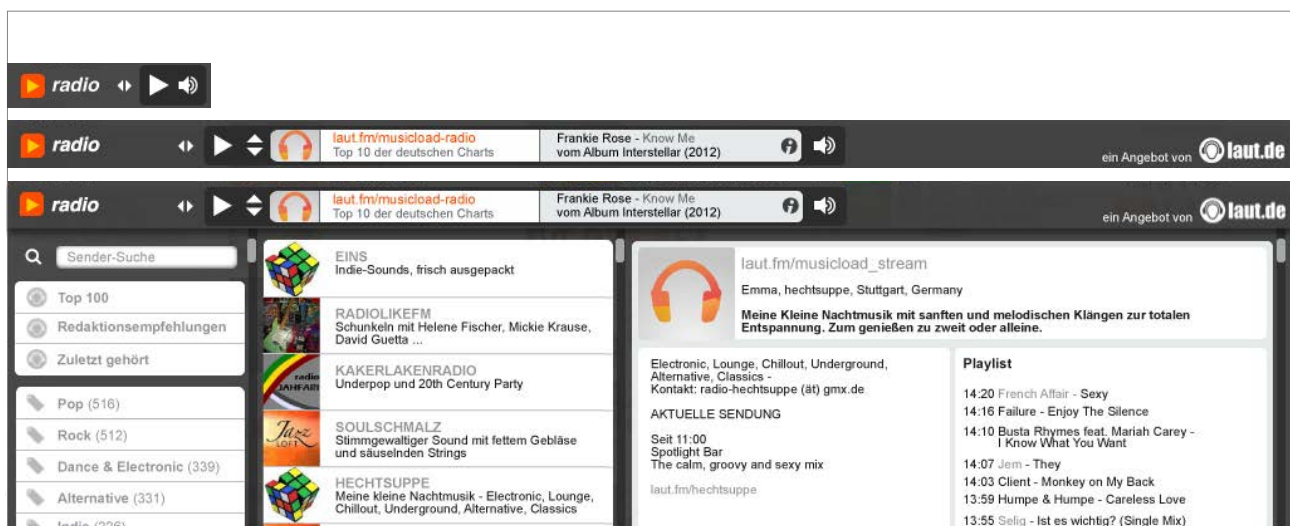
# musicload radio

## deutsche telekom

### 2012



01



02

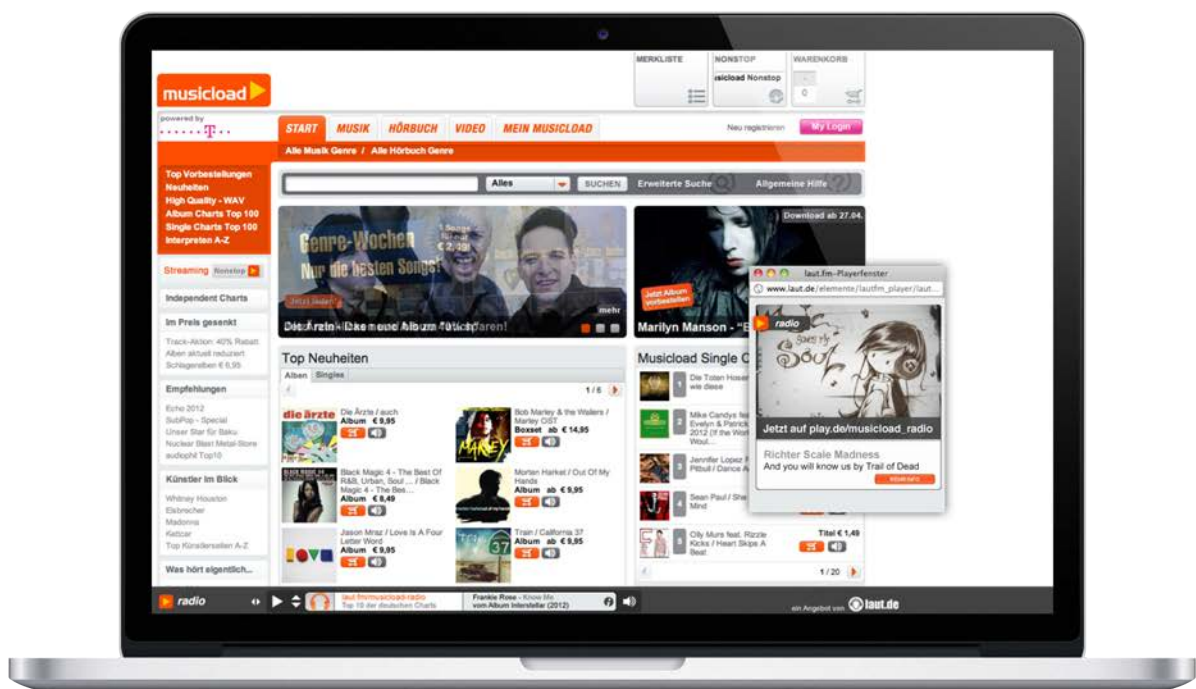
01 proposal for musicload player visuals

02 different states for player from minimized to maximized



## micro functionality

a little change in functionality can be a major bump when it comes to user acceptance. musicload radio is an add-on to the existing webservice, enabling the user to hear the latest featured music by musicload. the player is implemented with three states offering the best solution for every user.





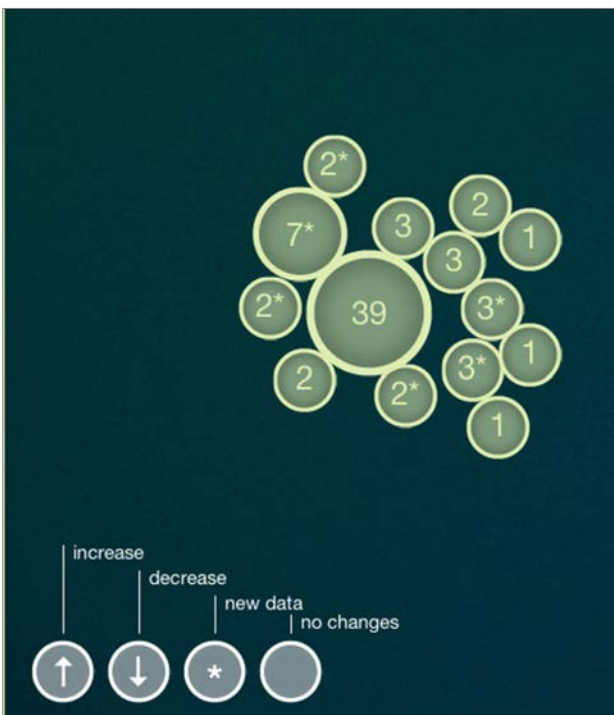
# glyze

## iconstorm

### 2012

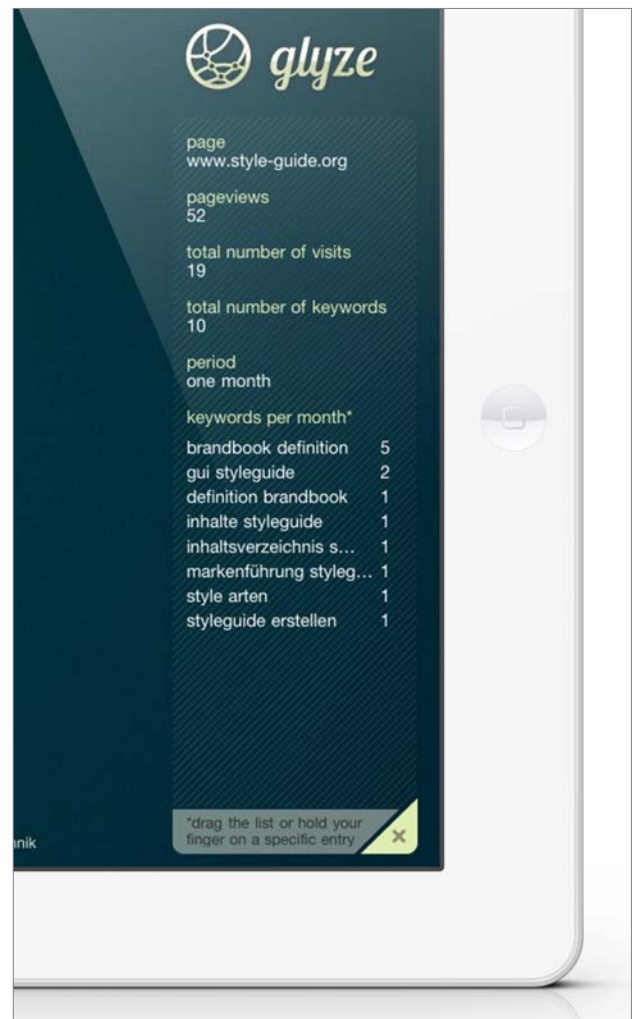


01



02

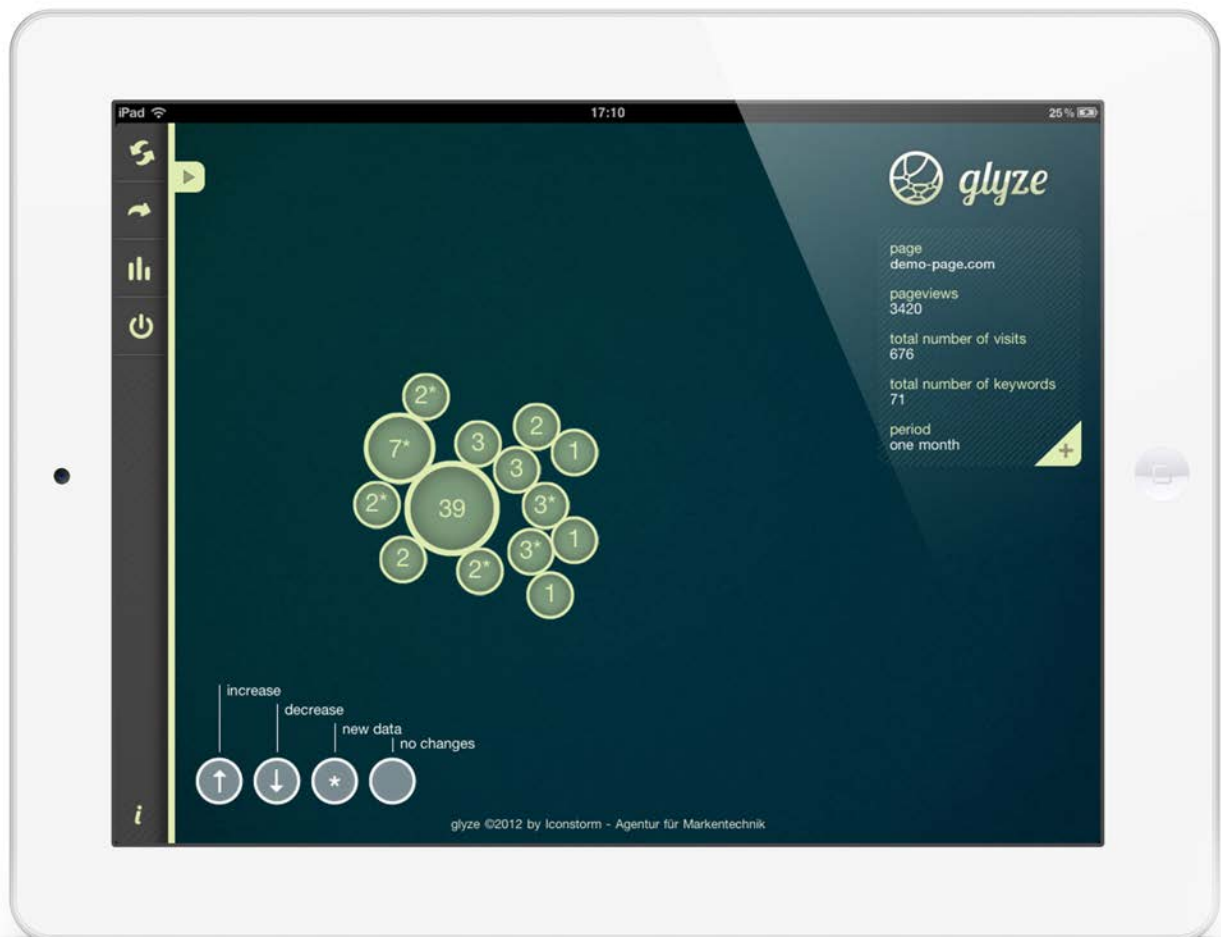
- 01 main view for data analysis
- 02 explaining changes compared to a previous period
- 03 detailed view showing textual information about the analysed website



03

## brand analyser

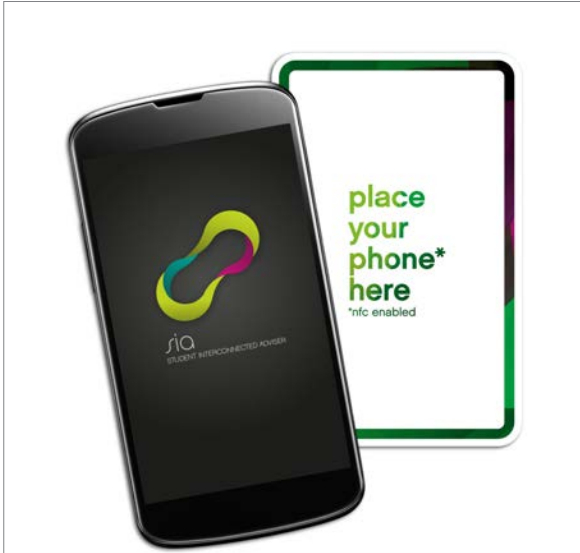
glyze is an app for ipad created to make the analysis on how people came to your homepage easier. it will evaluate data people used in their google search to find a particular website. this makes glyze an important tool for brand optimization.



# sia

## bachelor thesis

### 2012



01



02



03

01 sia start-up initialized by nfc tag

02 details are displayed on pull-downs to avoid complex information architecture

03 startscreen with menu items symbolizing a students day at university, where every menu item is already holding the most relevant information

## as relevant as possible

sia was the project I worked on as result of my bachelor thesis. it aims on guiding students through their day by focusing on their daily needs. the app attempts to combine the daily changing calendar of a student with an info app and is experimenting with indoor navigation based on nfc.





# ecocheck

## e-learning application

### 2011



01

01 main menu with entry points for the topics challenge, history and production of paper

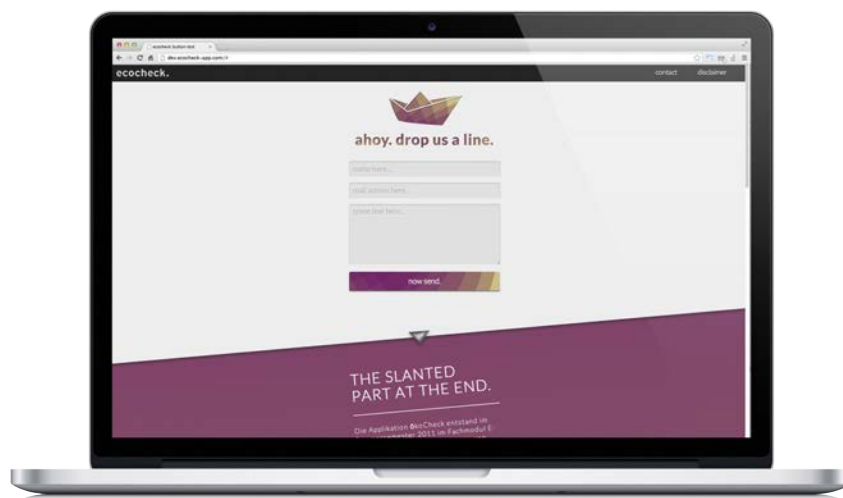
02 shown are the sub-functions papercheck (top) and ecological assessment calculator (bottom)



02

## building bridges

as a result of a lecture corbinian kling, matthias mischka, max maier and I had the idea of creating a new kind of e-learning experience, by not only using the standard features provided by modern tablets, but giving the user a 'haptical' feeling by creating interaction with the topic itself.

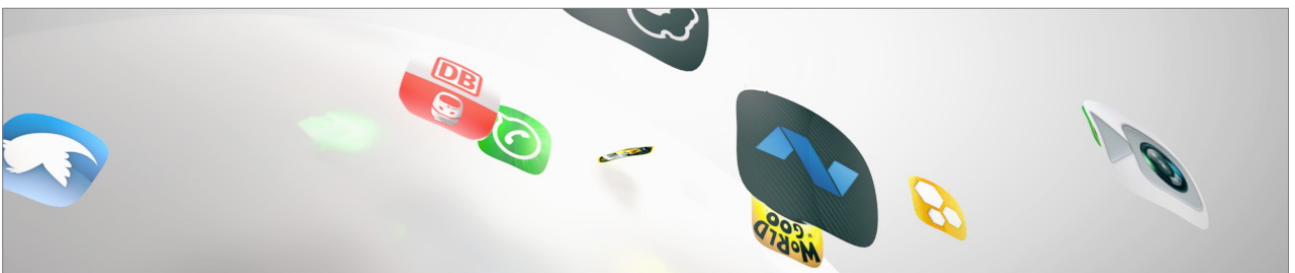
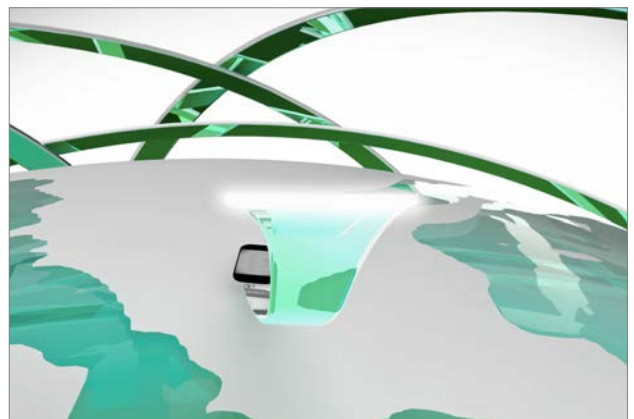
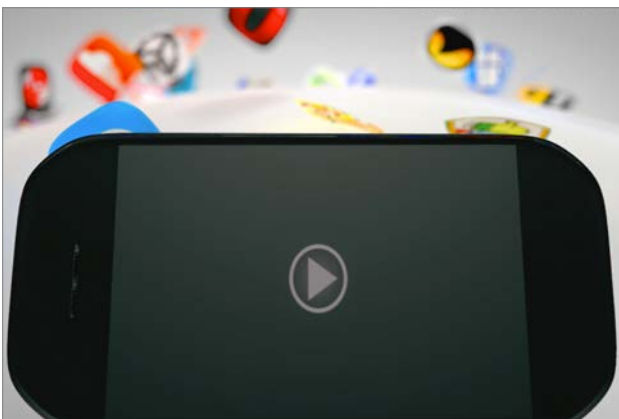


# connect

## me & corbinian kling

### 2011

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## new grounds

the fictive tv trailer was rendered in cinema4d to be able to capture it from perspectives hard to create with 2d tools. it was an experiment we took to understand the possibilities of 3d.

↗ [checkout vimeo.com/27331459](https://vimeo.com/27331459)

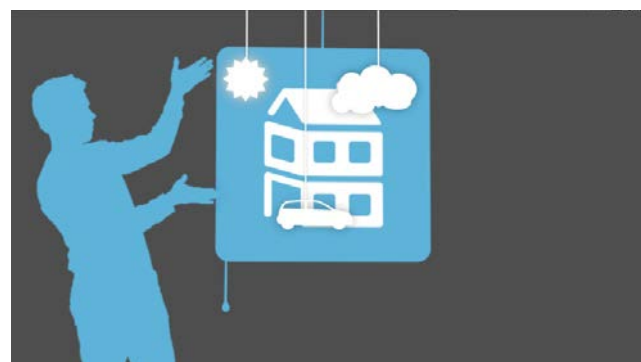
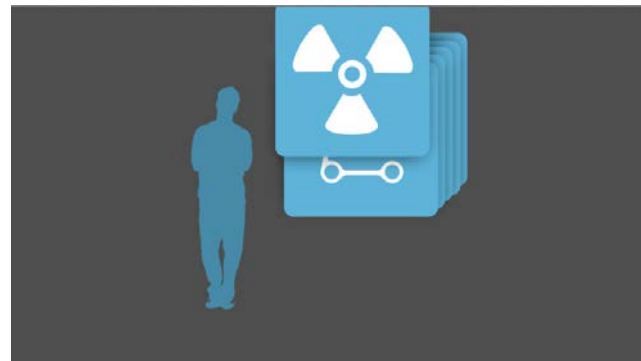
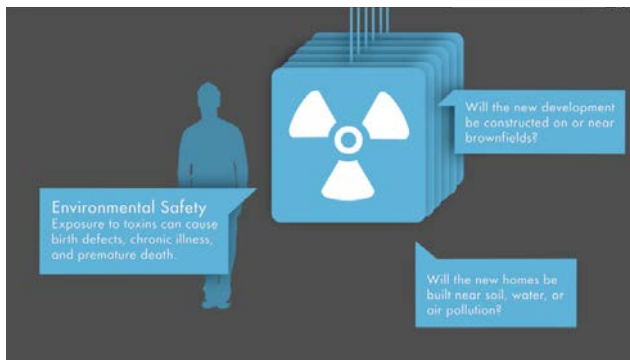
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# shelby man

## shelby child impact assessment 2010

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### explaining the complex

shelby man is the fictive main character in the video shown above. he acts as a decision maker with plenty of ideas to make life in a city more comfortable. the clip was produced as helping material to explain SHELBY.

↗ [checkout vimeo.com/27334685](https://vimeo.com/27334685)

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there is more to show.  
i would be happy to demo it to you  
when meeting in person.

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